



Software Package (SDK)



Himax SH430UH

Linux UVC Extension Controls
User Manual

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Revision History

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Version	Date	Description of changes
1.0	2020/12/15	First release.
1.1	2021/06/07	Add Liveness check command.

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1. Linux UVC Extension Controls API usage

Himax added custom Linux UVC Extension Controls APIs as following sections.

1.1 `uvc_error_t uvc_hx_get_ci1_fw_version(uvc_device_handle_t *devh, char *ci1_fw_version, uint16_t ci1_fw_version_len)`

Read the Ci1 FW version from Himax UVC camera device.

- ✧ This function needs an available UVC device handle, so it must be called after `uvc_open()` function called successfully.
- ✧ If it read successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to read.
- ✧ 1st argument `devh` is the UVC device handle to be read.
- ✧ 2nd argument `ci1_fw_version` is a pointer pointed to a `char` array with length of 32.
- ✧ 3rd argument `ci1_fw_version_len` should be fixed 32.

1.2 `uvc_error_t uvc_hx_set_frame_mode(uvc_device_handle_t *devh, enum hx_frame_mode_select mode_id)`

Select Himax frame mode function for changing the frame sequence of the first UVC video streaming interface for NIR/depth video streaming (Not applied to the second UVC video streaming interface for RGB video streaming), instead of the default 2D(NIR)/(3D)Depth alternative mode.

- ✧ This function needs an available UVC device handle, so it must be called after `uvc_open()` function called successfully.
- ✧ If it set successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to set.
- ✧ 1st argument `devh` is the UVC device handle to be read.
- ✧ 2nd argument `mode_id` value is defined in the `enum hx_frame_mode_select` in the `libuvc.h` header file, currently only support following modes.
 - `HX_FRAME_MODE_SELECT_ONLY_NIR` (NIR only.)
 - `HX_FRAME_MODE_SELECT_ONLY_DEPTH` (Depth only.)
 - `HX_FRAME_MODE_SELECT_ALT_NIR_DEPTH` (default 2D(NIR)/(3D)Depth alternative mode.)

1.3 `uvc_error_t uvc_hx_roi_set_feature(uvc_device_handle_t *devh, struct hx_roi_table_feature *feature)`

Sent the **ROI set feature** command to Himax UVC camera device.

- ✧ This function needs an available UVC device handle, so it must be called after `uvc_open()` function called successfully.
- ✧ If it set successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to set.

- ※ 1st argument `devh` is the UVC device handle to be read.
- ※ 2nd argument `feature` is a pointer pointed to a `hx_roi_table_feature` structure. This `feature` contains six bit-fields, total 8-bits:

bit[7]	bit[6]	bit[5]	bit[4]	bit[3:2]	bit[1:0]
sync	update	clear	reset	type	mode

- ※ There are 3 cases to use this API, please clear all fields first before set any field bit:
 - Before calling `uvc_hx_roi_set_coordinate()`, set `mode = 1` and `clear = 1`.
 - After calling `uvc_hx_roi_set_coordinate()`, set `update = 1` and `sync = 1`.
 - Reset ROI to default state once you want to stop ROI: set `reset = 1`.

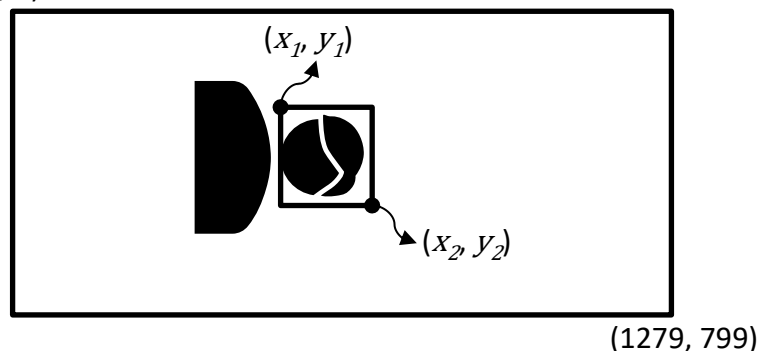
1.4 `uvc_error_t uvc_hx_roi_set_coordinate(uvc_device_handle_t *devh, uint8_t weighting, int *box, int size)`

Sent the **ROI set coordinate** command to Himax UVC camera device.

- ※ This function needs an available UVC device handle, so it must be called after `uvc_open()` function called successfully.
- ※ If it set successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to set.
- ※ 1st argument `devh` is the UVC device handle to be read.
- ※ 2nd argument `weighting` is currently set to `0x05`.
- ※ 3rd argument `box` is a pointer pointed to an `int` array with length of 4.
 - This `box` contains two landscape coordinates (x_1, y_1) and (x_2, y_2) , and store as following integer ordering:

[0]	[1]	[2]	[3]
x_1	y_1	x_2	y_2

- And, these two landscape coordinates are presented as below diagram:



- ※ 4th argument `size` should be fixed 4.

1.5 `uvc_error_t uvc_hx_set_2d_target_fmean(uvc_device_handle_t *devh, uint16_t fmean, uint16_t bound)`

Set the target fmean and bound values of the 2D frame of Himax UVC camera device.

- ✖ This function needs an available UVC device handle, so it must be called after `uvc_open()` function called successfully.
- ✖ If it set successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to set.
- ✖ 1st argument `devh` is the UVC device handle to be read.
- ✖ 2nd argument `fmean` is a 16-bit integer, `fmean + bound` should be in `0...1023`.
- ✖ 3rd argument `bound` is a 16-bit integer, `fmean + bound` should be in `0...1023`.

1.6 `uvc_error_t uvc_hx_get_2d_target_fmean(uvc_device_handle_t *devh, uint16_t *fmean, uint16_t *bound)`

Get the target fmean and bound values of the 2D frame of Himax UVC camera device.

- ✖ This function needs an available UVC device handle, so it must be called after `uvc_open()` function called successfully.
- ✖ If it read successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to read.
- ✖ 1st argument `devh` is the UVC device handle to be read.
- ✖ 2nd argument `fmean` is a pointer pointed to a 16-bit integer to be read.
- ✖ 3rd argument `bound` is a pointer pointed to a 16-bit integer to be read.

1.7 `uvc_error_t uvc_hx_set_again(uvc_device_handle_t *devh, uint8_t again)`

Set the A-gain value of Himax UVC camera device.

- ✖ This function needs an available UVC device handle, so it must be called after `uvc_open()` function called successfully.
- ✖ If it set successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to set.
- ✖ 1st argument `devh` is the UVC device handle to be read.
- ✖ 2nd argument `again` is a 8-bit integer.

1.8 `uvc_error_t uvc_hx_get_hv2_fw_version(uvc_device_handle_t *devh, hx_hv2_fw_version_t *hv2_fw_version)`

Read the HV2 FW Version data from Himax UVC camera device.

- ✖ This function needs an available UVC device handle, so it must be called after `uvc_open()` function called successfully.
- ✖ If it read successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to read.
- ✖ 1st argument `devh` is the UVC device handle to be read.
- ✖ 2nd argument `hv2_fw_version` is a pointer pointed to a Himax custom data structure `hx_hv2_fw_version_t`, which contains the `chip_id/version_major/data(YYMMDD)/version_minor/customer_id` fields, please check the `libuvc.h` header file for more details.

1.9 `uvcc_error_t uvcc_hx_get_intrinsic_extrinsic_matrices(uvcc_device_handle_t *devh, hx_cam_intrinsic_extrinsic_matrices_t *cam_matrices, int require_scaling)`

Read the camera's intrinsic and extrinsic parameter matrices from Himax UVC camera device.

- ✖ This function needs an available UVC device handle, so it must be called after `uvcc_open()` function called successfully.
- ✖ If it read successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to read.
- ✖ 1st argument `devh` is the UVC device handle to be read.
- ✖ 2nd argument `cam_matrices` is a pointer pointed to a Himax custom data structure `hx_cam_intrinsic_extrinsic_matrices_t`, which contains the target NIR sensor width/height `w_d/h_d`, target RGB sensor width/height `w_r/h_r`, NIR sensor's intrinsic matrix `Kd[3][3]`, and it's inverse matrix `Kd_inv[3][3]`, RGB sensor's intrinsic matrix `Kr[3][3]`, rotation component `R[3][3]` and translation component `T[3]` of the extrinsic matrix translated from NIR to RGB, please check the `libuvcc.h` header file for more details.
- ✖ 3rd argument `require_scaling` is used to select right camera intrinsic/extrinsic parameter matrices for different target video resolution:
 - 0: Output camera matrices of **HD** resolution, (NIR/Depth: 1280x800, RGB:1280x800), and, set NIR/Depth frame size `w_d/h_d` to 1280/800, and, set RGB frame size `w_r/h_r` to 1280/800.
 - 1: Output camera matrices of **VGA** resolution, (NIR/Depth: 640x400, RGB: 640x480) which is ½ **downscaling**, and, set NIR/Depth frame size `w_d/h_d` to 640/400, and, set RGB frame size `w_r/h_r` to 640/480.
- ✖ Note: This function will also do pre-calculating the inverse matrix of NIR sensor's intrinsic matrix (`Kd_inv[3][3]`), that can be used in another Himax utility function `uvcc_hx_rectified_coordinate()` API, which is used for converting NIR to RGB coordinates.

1.10 `uvcc_error_t uvcc_hx_get_build_type(uvcc_device_handle_t *devh, uint16_t *build_type)`

Read the build type from Himax UVC camera device.

- ✖ This function needs an available UVC device handle, so it must be called after `uvcc_open()` function called successfully.
- ✖ If it read successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to read.
- ✖ 1st argument `devh` is the UVC device handle to be read.
- ✖ 2nd argument `build_type` is a pointer pointed to a 16-bit integer, presents as four hexadecimal string, likes "D1C1" or similar values; otherwise "0xFFFF" (16-bit with all "ones") means the UVC device's build type hasn't been provisioned yet.

1.11 `uvc_error_t uvc_hx_get_serial_number(uvc_device_handle_t *devh, uint32_t *serial_number)`

Read the serial number (SN) from Himax UVC camera device.

- ✧ This function needs an available UVC device handle, so it must be called after `uvc_open()` function called successfully.
- ✧ If it read successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to read.
- ✧ 1st argument `devh` is the UVC device handle to be read.
- ✧ 2nd argument `serial_number` is a pointer pointed to a 32-bit integer, presents as a positive integer, likes "14" or similar values; otherwise "0xFFFFFFFF" (32-bit with all "ones") means the UVC device's serial number hasn't been provisioned yet.

1.12 `uvc_error_t uvc_hx_set_face_recognize(uvc_device_handle_t *devh, uint8_t mode, uint16_t face_id, uint16_t *result)`

Trigger one action of face recognition/registration/deletion on Himax UVC camera device.

- ✧ This function needs an available UVC device handle, so it must be called after `uvc_open()` function called successfully.
- ✧ If it set successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to set.
- ✧ 1st argument `devh` is the UVC device handle to be read.
- ✧ 2nd argument `mode` is an 8-bit integer, set "0" to do face recognition, set "1" to do face registration, set "'d'" to delete registered faces in face database with specified face id.
- ✧ 3rd argument `face_id` is a 16-bit integer, only used in face deletion action, presents as the face id to be deleted; if set value as "0xFFFF", then it will delete all registered faces in face database (clear all faces).
- ✧ 4th argument `result` is a pointer pointed to a 16-bit integer, presents as the result returned from face SDK, if it returned `result` has "0xE0XX" prefix value means there is error occurred, otherwise the required action is finished successfully with returned face id in this `result` value.

1.13 `uvc_error_t uvc_hx_set_liveness_check(uvc_device_handle_t *devh, uint8_t mode, uint16_t *result)`

Trigger one action of face liveness check on Himax UVC camera device.

- ✧ This function needs an available UVC device handle, so it must be called after `uvc_open()` function called successfully.
- ✧ If it set successfully, then it'll return `UVC_SUCCESS (0)`, otherwise it's failed to set.
- ✧ 1st argument `devh` is the UVC device handle to be read.
- ✧ 2nd argument `mode` is an 8-bit integer, currently only support mode "0".
- ✧ 3rd argument `result` is a pointer pointed to a 16-bit integer, presents as the result returned from face SDK, if it returned `result` has "0xE0XX" prefix value means there is error occurred, otherwise the required action is finished successfully.